

**MITCHELL COUNTY
BUDGET AMENDMENT #1
FISCAL YEAR 2004-2005**

TO THE ORDINANCE APPROPRIATING FUNDS FOR THE OPERATING AND CAPITAL EXPENDITURES OF MITCHELL COUNTY.

WHEREAS, the Mitchell County Board of Commissioners has determined a need for amending the FY 2004-2005 budget; and

WHEREAS, the proposed amendment will incur no obligation for which duly authorized appropriation has not been made;

BE IT RESOLVED that the Mitchell County Board of Commissioners make the following transfers, constituting an amendment to the Budget ordinance for the fiscal year ending June 30, 2005.

I. To provide for an increase and decrease in Revenues:

Description	Account Number	Revenues Increase	Revenues Decrease
Hazard Mitigation	103426.3000	\$ 15,000	
Governor's Highway Safety Grant	103231.3400		18,750
Federal Asset Forfeitures	103431.4550	69,902	
Federal Share DSS Admin	103531.2300	5,540	
Insurance/County	103435.3100	3,800	
Elections Student Assistant Grant	103417.4970	1,200	
Total Revenues Increase/Decrease		95,442	18,750
Net Revenue Increase		\$ 76,692	

II. To provide for an increase and decrease in Expenses:

Description	Account Number	Revenues Increase	Revenues Decrease
Hazard Mitigation	104933.4100	\$ 15,000	
Governor's Highway Safety Grant	108121.5410		\$ 32,500
Sheriff Overtime	104310.1220	7,500	
Federal Asset Forfeitures	104310.4300	69,902	
Governing Body Vehicle Repairs	104110.3530	1,200	
Tax Supervisor Training	104143.3950	4,250	
Maintenance Vehicle Repairs	104260.3530	433	

DSS Computer Equipment	105310.5200	16,783	
DSS Salaries	105310.1210		6,743
CAP Health/Insurance	105580.1830		4,500
Election Student Assistant Grant	104170.6960	1,200	
Total Expenses Increase/Decrease		120,435	43,743
Net Increase in Expenses		\$ 76,692	

Adopted by vote of Mitchell County Board of Commissioners upon motion by Commissioner Harry Anderson and seconded by Commissioner Bill Anderson, this the 18th day of October 2004.

Bill Slagle, Chairman of the Board

Mavis Parsley, Finance Officer

ATTEST:

Kathy Young, Clerk to the Board